

# GRAND CANNON

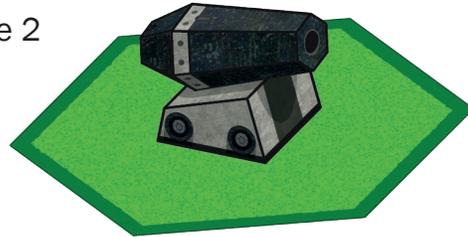
## Ixia Magic. Medieval

Assembly instructions: page 1

Grand Cannon, grass tiles and cards (2 sets): page 2

Required tools:

- Scissors
- A ruler and a stick to score folds  
Use some blunt instrument (e.g. a non-writing ball-point pen)
- Glue or glue-stick



Assembly steps:



1. Print the pages with the elements



2. Cut out each element



3. Score the fold lines with a scoring tool or stick



4. Pre-fold each element along the scored lines

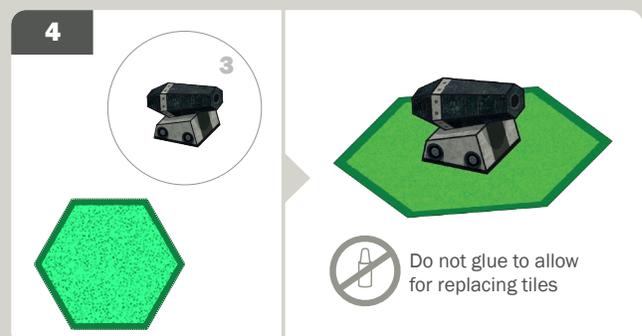
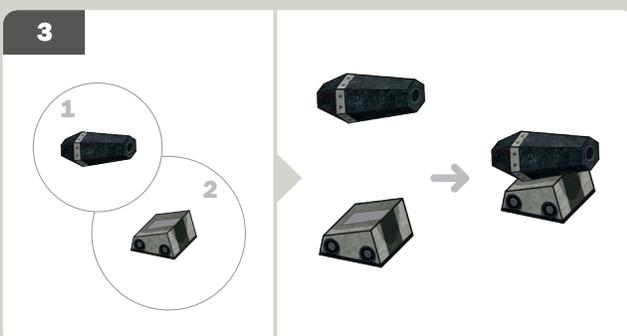
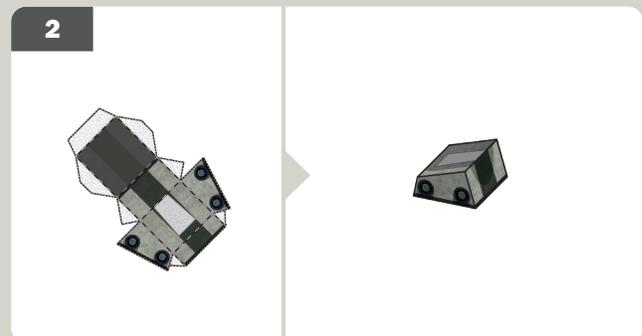
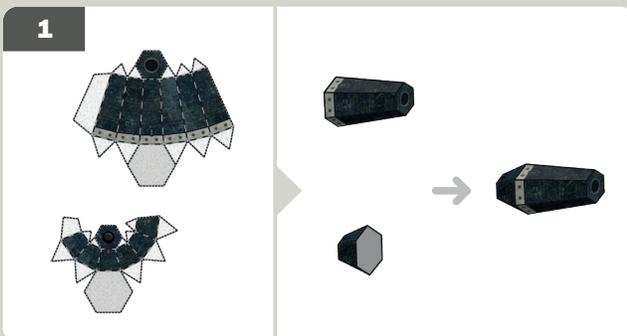


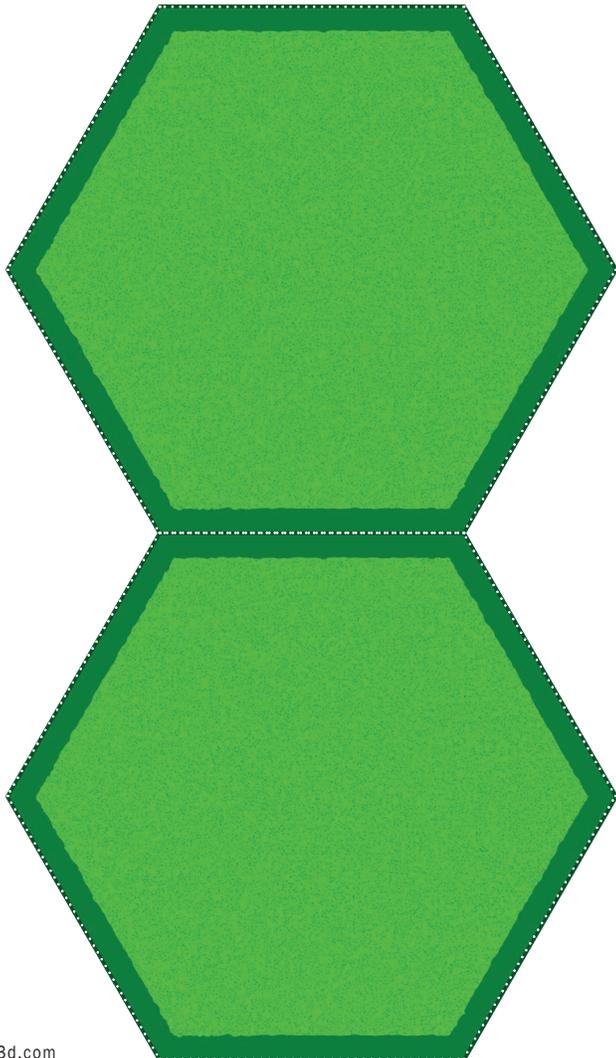
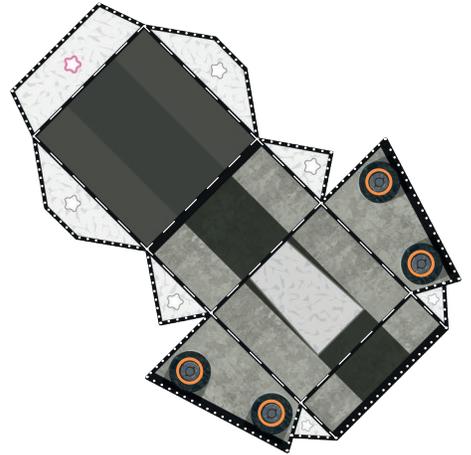
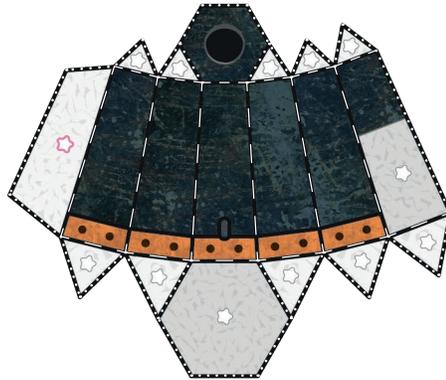
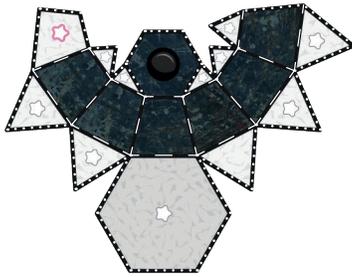
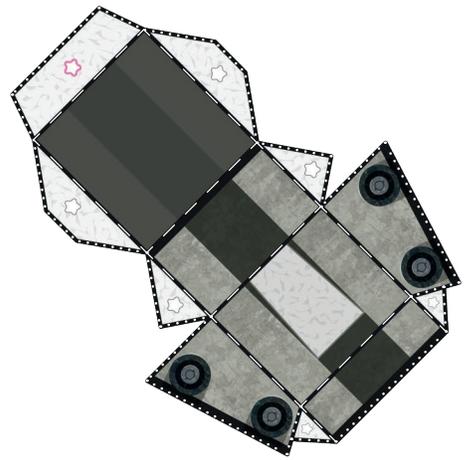
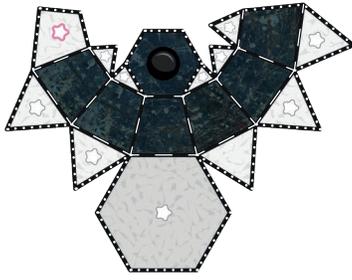
5. Assemble the elements with glue, following the step-by-step instructions below

Places for gluing are marked with icon 

Start assembling the element

from the place marked with the pink icon 





Grand Cannon			Grand Cannon		
5 Hit points	1 Travel range		5 Hit points	1 Travel range	
0 Melee attack	3* Ranged attack	0 Magic attack	0 Melee attack	3* Ranged attack	0 Magic attack
Attack range 3**			Attack range 3**		
0 Melee defence	0 Ranged defence	0 Magic defence	0 Melee defence	0 Ranged defence	0 Magic defence
<ul style="list-style-type: none"> <li>● * -1 to shooting attack for shooting upwards</li> <li>● * -1 to shooting attack for shooting through obstacles</li> <li>● ** +1 to range for shooting from a height</li> </ul>			<ul style="list-style-type: none"> <li>● * -1 to shooting attack for shooting upwards</li> <li>● * -1 to shooting attack for shooting through obstacles</li> <li>● ** +1 to range for shooting from a height</li> </ul>		